



## Adobe Flash Essentials Course (2 days)

### Course Outline

#### Exploring Flash's interface

- Workspaces, panels
- Understanding Timeline
- Using the Tools Panel, History Panel
- Previewing movies

#### Photoshop and Illustrator integration

- Importing Ai and Psd files
- Converting them to symbols
- Creating Symbols

#### Creating and importing graphics

- Understanding strokes and fills
- Using Drawing Tools
- Making Selections
- Creating and Editing text

#### Adding Animation

- Understanding Animation
- Animating Filters, Transparency and Transformations,
- Changing the Path of the Motion
- Swapping Images
- Creating Nested Animations,
- Using Motion Editor (New in CS4!)
- Easing
- Animating 3D Motion (New in CS4!)

#### Articulated Motion and Morphing

- Inverse Kinematics (New in CS4!)
- Constraining Joints
- Using Bone Tool (New in CS4!)
- Inverse Kinematics with Shapes
- Morphing with Shape Twens

#### Creating Interactive Navigation

- Designing a Layout from scratch
- Creating Buttons
- Understanding ActionScript 3.0,
- Adding a Stop Action
- Creating Event Handlers for Buttons
- Animating Buttons

#### Working with Sound and Video

- Using Sounds
- Understanding Flash Video
- Using Adobe Media Encoder,
- Playback of External Video
- Incorporating Videos into Flash,
- Embedding Flash Video

#### Publishing Flash documents

- Testing a Flash Document
- Understanding the Bandwidth Profiler
- Adding Metadata
- Publishing a Movie for the Web
- Creating standalone applications